#### COMPUTING FUNDAMENTALS

Lecture No: 1

**16-11-12** 

## Computing Fundamentals

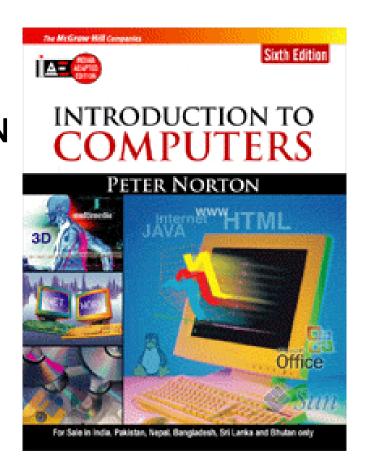
- Course Instructor:
  - Dr. Adnan Habib
- Lab Engineer:
  - Engr. Mehak Arshad
- Online Course Content:
  - CMS (Course Management System)

# **Grading Criteria**

| <ul><li>Assignments</li><li>Quizzes</li><li>Lab</li></ul> | 15<br>10 |                             |    |
|---|----------|-----------------------------|----|
|   |          | <ul><li>Lab Task</li></ul>  | 10 |
|   |          | <ul> <li>Project</li> </ul> | 5  |
| Mid Semester Exams  | 20       |                             |    |
| Final Fxams   | 40       |                             |    |

#### Course Book

- Introduction to Computers
  - By: PETER NORTON
  - 7<sup>th</sup> Edition



#### Goal of the Course

- An understanding of role computation can play in solving problems.
- Get an idea of development especially web.
- Get the basic idea of Databases for the storage of records.

#### **Course Contents**

- Introduction to Computer Systems
- Processing Data
- Storing Data
- Operating Systems
- Network

- Internet
- Working with online Applications
- Working with Application Software's
- Database Management
- Software Programming

## **Computer Engineering**

- Combination of "Electrical Engineering" and "Computer Science".
- Fields covered in this engineering are:
  - Embedded Systems
  - Databases
  - Web Development
  - Java Development
  - Networking
  - Programming Languages

## What is a Computer

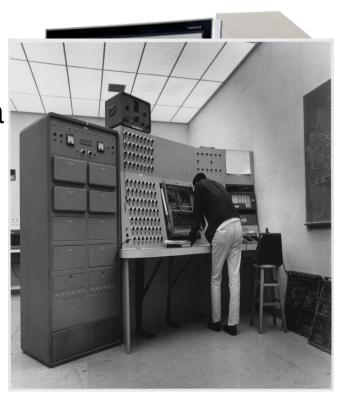
- A computer is an electronic device that process data, converting it into information that is useful to people.
- A computer is controlled by the programmed instructions, which give the machine a purpose and tell what to do.

## What is a Computer



#### Computer

- It converts data into information
- Modern computers are digital
  - Two digits combine to make data
- Older computers were analog
  - A range of values made data



# Computers are Everywhere







Games Hospital Military







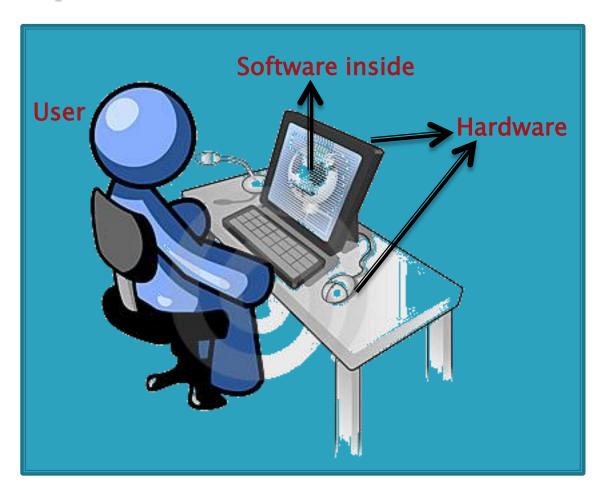
**Education** 



Computers in Daily Life

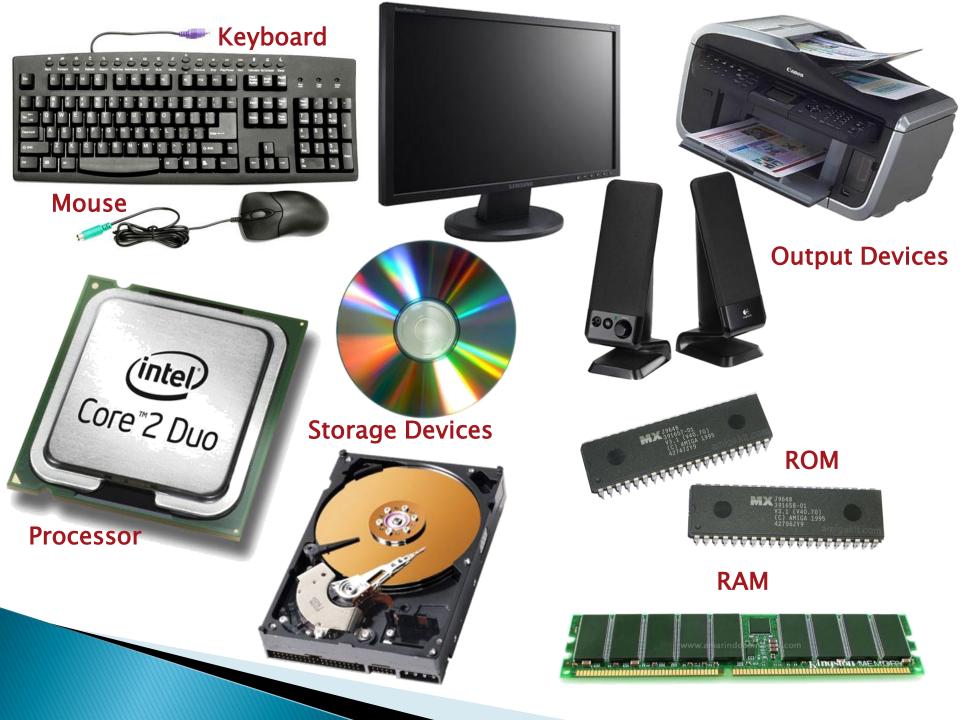
## Parts of Computer

- Hardware
- Software
- Data
- User



#### Hardware

- Components that are touchable or have some physical existence
  - Input and Output devices
  - Processor
  - Memory
  - Storage devices



#### Software

- Set of instructions that tell a system what to do.
  - Application Software
  - System Software





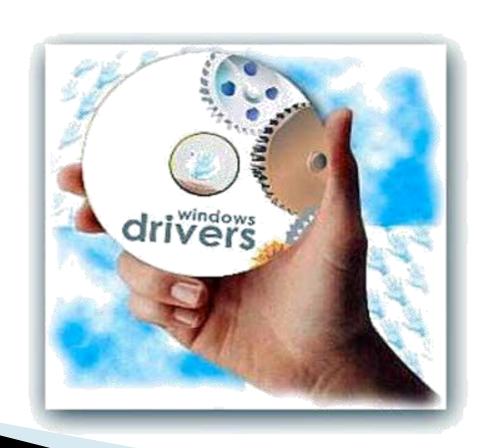








# Device Drivers are System or Application Software



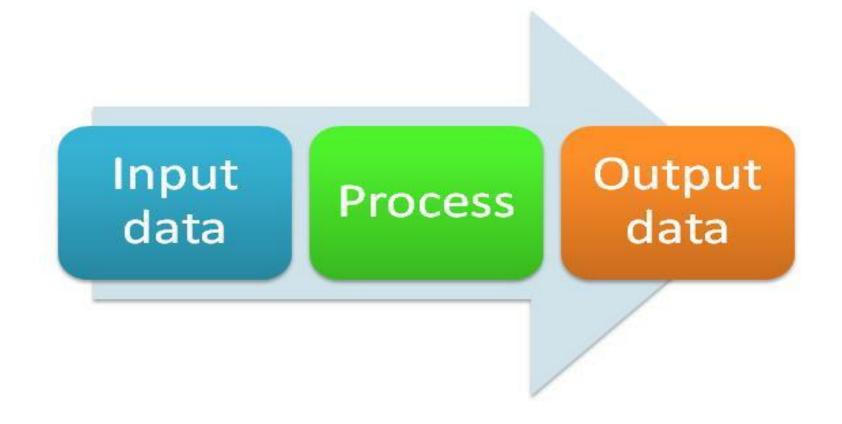
#### **Data**

- The material provided to the device for processing and produce a useful information is called "Data."
- Basically the input part provides Data to the system.
- It can be of any type: text, voice, pointer movement etc

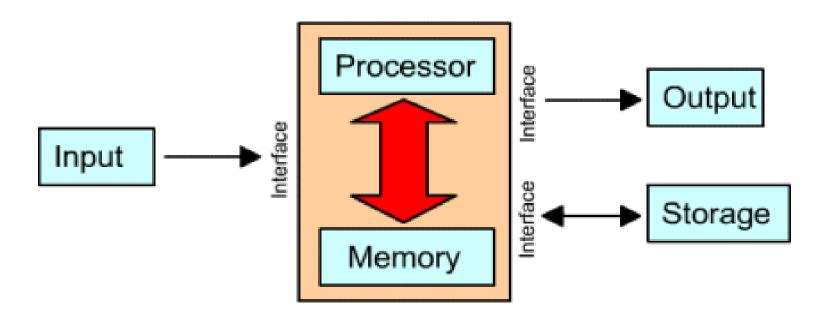
#### Users

- The people who interact with the system are "Users".
- We usually instruct according to the requirement of the user, so the users are the most important factor in building a system.

## **Processing Cycle**



## **Processing Cycle**



#### Computers for Individual Users

- Desktop Computers
- Workstations
- Notebook Computers
- Tablet Computers
- Handheld Computers
- Smart Phones

#### **Personal Computers**

- Any computer system that is designed for use by a single person.
- Also known as "Microcomputers".
- Among the smallest computer created for people.
- Previously mentioned all systems are Personal Computers (PC).

## **Desktop Computers**

- A PC that is designed to sit on a desk or table.
- Mostly used in school, homes and offices.
- People do their job with greater ease and efficiency but they can be used to communicate, produce music, edit photographs and videos, play games and much more.

## **Desktop Computers**





**Old Desktop Computers** 



**Latest Desktop Computers** 

#### Workstations

- Specialized computers
- Optimized for science or graphics
- More powerful than a desktop







Today's

#### **Notebook Computers**

- Small portable computers
- Weighs between 3 and 8 pounds
- ▶ About 8 ½ by 11 inches
- Typically as powerful as a desktop

# **Notebook Computers**



## **Tablet Computers**

- Newest development in portable computers
- Input is through a pen (stylus)
- Run specialized versions of office products



## **Handheld Computers**

Small enough to fit on hand

Personal Digital Assistant (PDAs)

Used for taking notes, addresses and

agendas.



#### **Smartphones**

- Some cellular phones offer advanced features that is usually not found in mobiles.
- Like Web and email access
- Special software and hardware



# Why Computers are so Important

#### Why Computers are so Important

- They provide
  - Rapid calculations
  - Data storage
  - Worldwide communications
  - Accuracy
  - Less time consuming

## Assignment # 01

Statement:

Write short note on the history of the computers from start to present?

Submission Date :

23-11-2012

Hard Copy within the folder.

#### References

- http://www.stanford.edu/class/cs101/how-computerswork-hardware.html
- http://www.publishyourarticles.net/knowledgehub/essay/an-essay-on-the-role-of-computers-ineveryday-life.html
- http://www.thegeminigeek.com/what-is-the-importance-ofcomputers-in-everyday-life/